

Street-Routing Problems

Lecture 26
Sections 5.1 - 5.2

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1 Street-Routing Problems

2 Definitions

3 Examples

4 Assignment

Outline

1 Street-Routing Problems

2 Definitions

3 Examples

4 Assignment

Street-Routing Problems

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- We will consider five of them.

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 - The Mail Carrier Problem
 - The Königsberg Bridge Problem (famous)

Street-Routing Problems

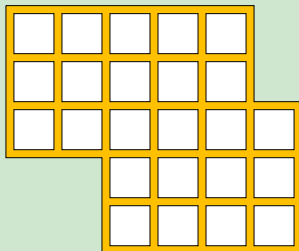
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 - The Bridges of Madison County
 - The Traveling Salesman Problem (famous)

The Security Guard Problem

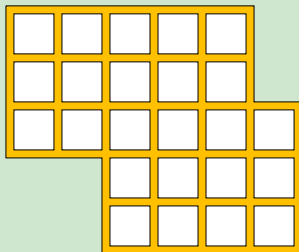
Example (The Security Guard Problem)



- A security guard must patrol every street of the neighborhood.
- What route should he follow to minimize the total distance?
- Must he walk some streets twice?

The Mail Carrier Problem

Example (The Mail Carrier Problem)



- A mail carrier must deliver mail to *both sides* of every street of the neighborhood, except the boundary.
- What route should he follow to minimize the total distance?
- Must he walk some streets (same side) twice?

The Königsberg Problem

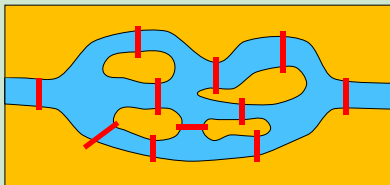
Example (The Königsberg Problem)



- A Königsberger would like to take a stroll across the seven bridges of Königsberg.
- Can it be done without ever crossing the same bridge twice?
- Does it matter where the stroller starts?

The Bridges of Madison County Problem

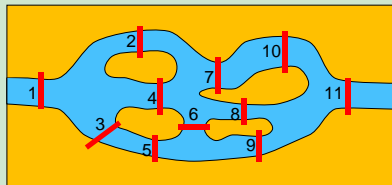
Example (The Bridges of Madison County Problem)



- A photographer wants to photograph each of the 11 bridges of Madison County.
- He must cross the bridge to photograph it and each bridge has a \$5 toll.
- What route will minimize the total cost?

The Bridges of Madison County Problem

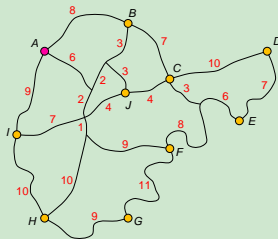
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The Traveling Salesman Problem

Example (The Traveling Salesman Problem)



- A salesman is located in a city.
- He must make a trip during which he visits each of a number of other cities and return to his home city.
- He knows the distance from every city to every other city.
- What route will minimize the total distance traveled?

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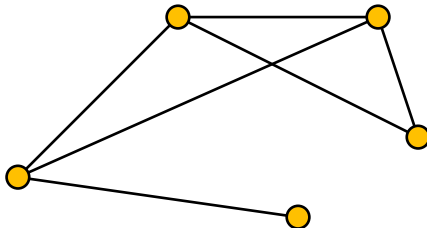
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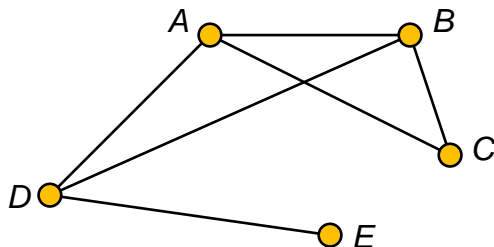
Definition

A **graph** is a collection of **vertices** and **edges**. We normally draw the vertices as dots and the edges as lines. Each edge connects a pair of vertices.



Definitions

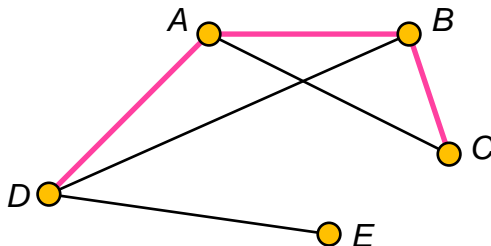
- We can give the vertices labels, e.g., A , B , C , etc.
- Then use those labels to identify the edges, e.g., AB , AC , etc.



Definitions

Definition (Path)

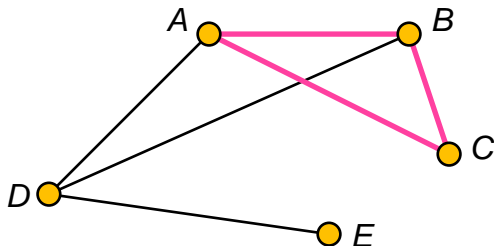
A **path** is a sequence of edges, each edge **adjacent** to the next edge. We may denote a path by listing the vertices through which it passes. (E.g., *DABC*.)



Definitions

Definition (Circuit)

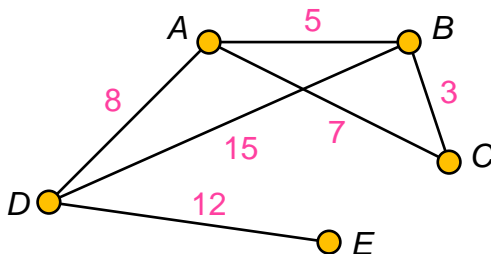
A **circuit** is a path that begins and ends at the same vertex. (E.g., *ABCA*.)



Definitions

Definition (Weighted Graph)

A **weighted graph** is a graph in which every edge is assigned a value (its **weight**).



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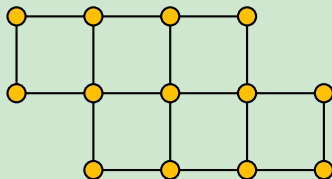
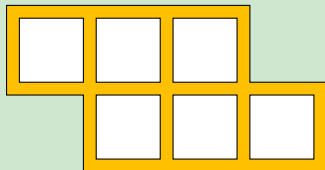
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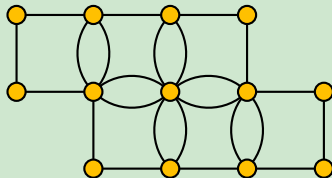
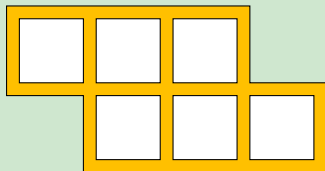
Example (The Security Guard Problem)



- In the Security Guard Problem, we want a path that traverses every edge *at least once* and has the minimal total length.

Example

Example (The Mail Carrier Problem)



- In the Mail Carrier Problem, we want a path that traverses every edge *at least twice* (except the boundary) and has the minimal total length.
- With the duplicated edges, the Mail Carrier Problem is the same as the Security Guard Problem.

Example

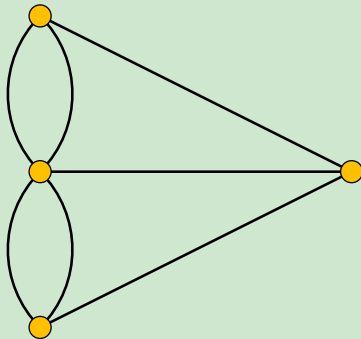
Example (The Bridges of Königsberg Problem)



- In the Bridges of Königsberg Problem, we want a circuit that traverses each edge *exactly once*.

Example

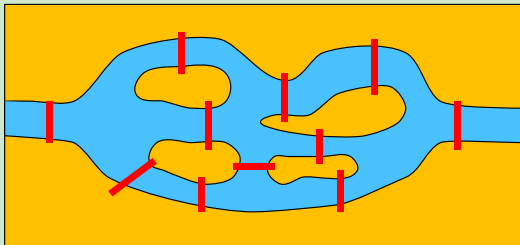
Example (The Bridges of Königsberg Problem)



- We draw a graph that shows only the relevant parts.

Example

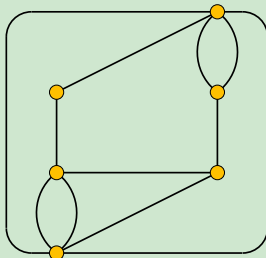
Example (The Bridges of Madison County Problem)



- In the Bridges of Madison County Problem, we want a circuit that traverses each edge *at least once* and has the minimal total length.
- This is the same as the Security Guard Problem.

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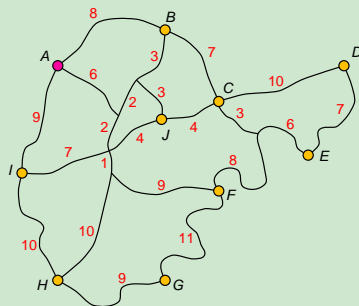
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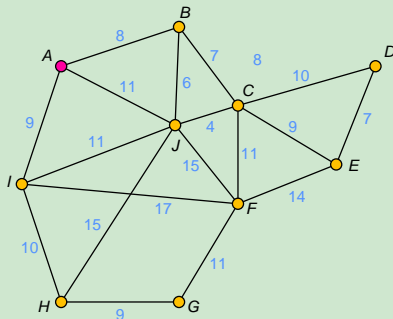
Example (The Traveling Salesman Problem)



- In the Traveling Salesman Problem, we want a circuit that visits each vertex *at least once* and has the minimal total length.

Example

Example (The Traveling Salesman Problem)



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- Chapter 5: Exercises 2, 3, 7, 13, 15, 19, 20, 21, 22, 27.